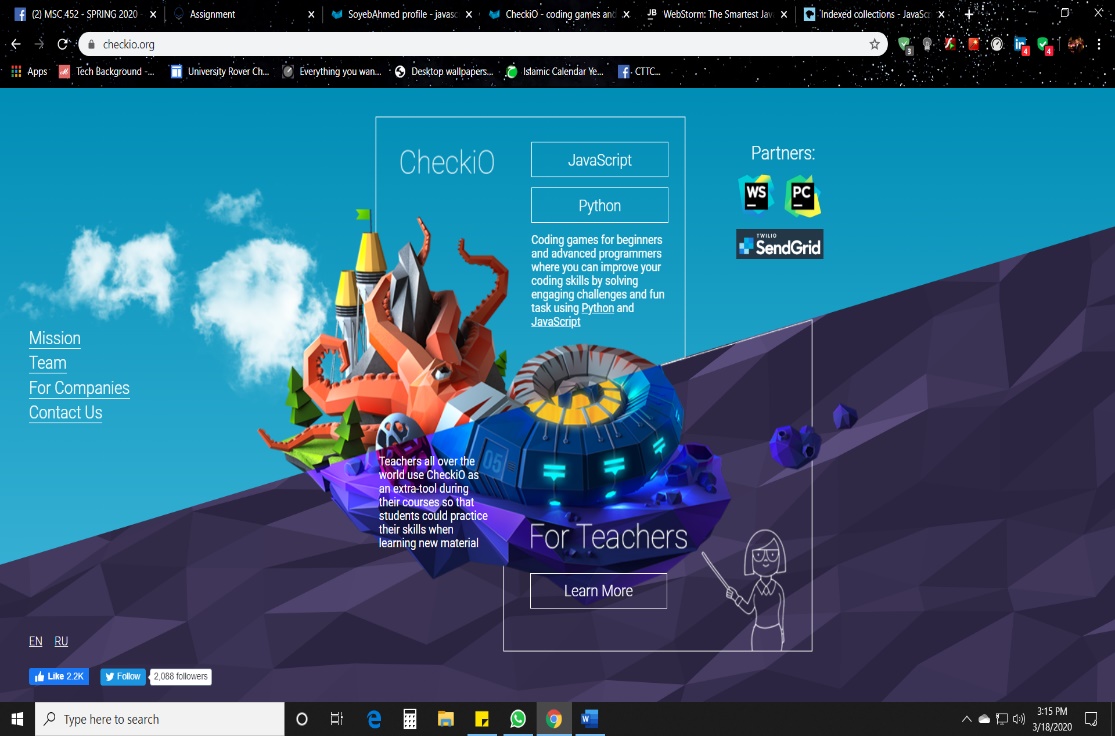
**JS.CHECKIO.ORG:**

The js.checkio.org is mainly a website where we can learn JavaScript. In this site we are able to build different games step by step. Each time we enter to the site, it shows our position on which level we are. Developing any program or game requires a lot of hardcode programming. However, there are a lot of people all over the world who do not have proper programming language knowledge. This site enables the chance to unleash their inner potentiality by making the interface interactive and easy to understand at the same time.

A person can easily know the each and every details of programming language terms. For example, on stage -1 we are learning about non-Unique-Elements. This is a string by which we can eliminate those integers which not present repeatedly. If I write the below mentioned function then we will be able to see the function which is after the equal.

*assert.deepEqual(nonUniqueElements([10, 9, 10, 10, 9, 8]) == [10, 9, 10, 10, 9];*

There are a lot more things present in the website like the example given. Most interestingly, there is an option for help in the coding section. If someone does not understand any term then s/he can directly go to GitHub.com and get access a repository of the person who completed the task. This seemed more likely a challenge-based job, where we can earn points at the end of any successful completion.

Apart from the task, challenge and coding sector, there is another part of the website. They have their own forum and blog options. So, after completing all the task if any developer wants to be a part of their forum they are always welcomed. Also, anyone can write a blog based on their understanding and share their knowledge over here.

This site does not only focus on JavaScript. There is also an option for Python programming. If anyone is more into a Python programming then they can also attend the same challenges with Python.

Last but not the least, after completing the work we can design our dream game through this platform by using JavaScript or Python.

